

ROCKRIDGE SECONDARY SCHOOL

Subject Group Overview: Design

FILM: APPLIED DESIGN, SKILLS & TECHNOLOGIES (ROTATION) — YEAR 3

UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs
Commercial Design					"Picture is Worth a Thousand Words": Stills Movie	C: i, ii, iii	Self-management: Organization, Reflection Thinking: Creative-Thinking, Critical-Thinking, Transfer
					"Picture is Worth a Thousand Words": Storyboard B: i	B: i, ii, iii, iv	
	Communication	Perspective Adaptation	Identities and Relationships	Complex tasks may require multiple tools and technologies.	Presentation: How to Analyze an Advertisement		Research: Media Literacy, Information Literacy Self-management: Organization, Reflection, Affective Thinking: Creative-Thinking, Critical-Thinking, Transfer
					Creating a Commercial C: i,	C: i, ii, iii, iv	
					Evaluating a Commercial	D: ii, iii, iv	

	FOOD STUDIES: APPLIED DESIGN, SKILLS & TECHNOLOGIES — YEAR 4								
UNIT	UNIT KEY CONCEPT RELATED CONCEPT(S) GLOBAL CONTEXT STATEMENT OF INQUIRY (BC BIG IDEA) SUMMATIVE(S) OBJECTIVES ATLS								
Meals and Meal Planning:	Systems	Perspective Sustainability	Globalization and Sustainability	Social, ethical, and sustainability considerations impact design.	Breakfast Identifying Problem, Research, Recommendations	A: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer		

Breakfast					Breakfast Selecting & Designing Meal Plan	B: i, ii, iii, iv	Research: Media Literacy, Information Literacy
					Breakfast Make the Steps, Follow the Steps, Assess Product, Adjust Recipe	C: i, ii, iii, iv	Self-management: Organization, Reflection, Affective
					Breakfast Critical Evaluation	D: i, ii, iii, iv	
					Lunches/Dinners Identifying Problem, Research, Recommendations	A: i, ii, iii, iv	Thinking:
Meals and Meal	Systems II	Invention Cultural Expression	Personal and	Complex tasks require	Lunches/Dinners Selecting & Designing Meal Plan	B: i, ii, iii, iv	Creative-Thinking, Critical-Thinking, Transfer Research:
Planning: Lunches/Dinners			the sequencing of skills. Lunches/Dinners Make the Steps, Follow the Steps, Assess Product, Adjust Recipe	Make the Steps, Follow the Steps, Assess	C: i, ii, iii, iv	Media Literacy, Information Literacy Self-management: Organization, Reflection, Affective	
					Lunches/Dinners Critical Evaluation	D: i, ii, iii, iv	
					Vegetarianism Identifying Problem, Research, Recommendations	A: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy, Information Literacy Self-management: Organization, Reflection, Affective
Meals and Meal Planning: Vegetarianism	Development	Adaptation	Identities and	Complex tasks require different technologies and tools at different stages.	Vegetarianism Selecting & Designing Meal Plan	B: i, ii, iii, iv	
	Development	Function Relationships	Relationships		Vegetarianism Make the Steps, Follow the Steps, Assess Product, Adjust Recipe	C: i, ii, iii, iv	
					Vegetarianism Critical Evaluation	D: i, ii, iii, iv	

ICT: APPLIED DESIGN, SKILLS & TECHNOLOGIES (ROTATION) — YEAR 3									
UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs		
Making Algorithmic Designs	Communication	Form Function	Personal and Cultural Expression	Complex tasks require the acquisition of additional skills.	Multiple Shape Functions	A: iii, iv B: ii, iii C: ii D: iii	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy		

INFORMATION & COMMUNICATIONS TECHNOLOGY: ADST — YEAR 4

UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs
Computational Thinking using Algorithmic Frameworks	Perspective	Innovation	Scientific and Technical Innovation	Complex tasks require the sequencing of skills.	Bad Choices: Flowchart Design and Pseudocode	A: i, ii, iii, iv C: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy Self-management: Organization, Reflection
p5JS Programming	Systems	Invention	ldentities and Relationships	Complex tasks require the sequencing of skills.	Draw Functions	A: i, iii B: i, ii, iii C: i, ii, iii D: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy, Information Literacy Self-management: Organization, Reflection
Design Process using HTML CSS JS	Communication	Adaptation Form	Scientific and Technical Innovation	Complex tasks require different technologies and tools at different stages.	Community Based Website	A: i, iv B: i, iv C: ii, iii D: ii, iii	Thinking: Creative-Thinking, Critical-Thinking Research: Media Literacy, Information Literacy Self-management: Organization, Reflection
Digital Media Development JS Functions	Systems	Collaboration Evaluation	Identities and Relationships	Social, ethical, and sustainability considerations impact design.	Typography Function Music Video	A: i, iv B: i, iv C: ii, iii D: ii, iii	Thinking: Creative-Thinking, Critical-Thinking Research: Media Literacy, Information Literacy Self-management: Organization, Reflection

DESIGN & INNOVATION: APPLIED DESIGN, SKILLS & TECHNOLOGIES — YEAR 3										
UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs			
Versen Marsala	Innovation	Scientific and	Design can be responsive to identified needs.	TinkerCAD Design 200x Smaller	B: iv	Thinking: Critical-Thinking				
Vancouver Marvels	Development	Adaptation	Technical Innovation	Complex tasks may require multiple tools and technologies.	Vancouver House	C: iv	Self-management: Reflection Thinking:			

					A 3rd Crossing	A: i D: iii	Critical-Thinking, Creative-Thinking		
DESIGN & INNOVATION: ADST — YEAR 4									
UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs		
Bridge Building	Development	Form Ergonomics Adaptation	Scientific and Technical Innovation	Social, ethical, and sustainability considerations impact design.	Building a 3D-printed robotic device to help others with additional needs	A: ii B: iv C: iii D: iii	Thinking: Creative-Thinking Research: Media Literacy Self-management: Organization		
Electronics	Systems	Function Invention	Scientific and Technical Innovation	Complex tasks require the sequencing of skills.	Building a helmet that communicates navigational information	A: iii B: i C: ii D: ii	Thinking: Transfer Research: Media Literacy Self-management: Organization, Affective		
CO ₂ Cars	Development	Invention Innovation	Scientific and Technical Innovation	Complex tasks require different technologies and tools at different stages.	Creating a CO ₂ -powered rocket car	A: iv B: ii C: iv D: i	Thinking: Creative-Thinking, Critical-Thinking Research: Information Literacy Self-management: Reflection		
Open Inquiry Design	Systems	Innovation Resources	Scientific and Technical Innovation	Complex tasks require different technologies and tools at different stages.	Students must use 2 or more skills that they have developed throughout the year.	A: i B: iii C: i D: iv	Thinking: Critical-Thinking Self-management: Organization		
			TECHNOL	DGY EXPLORATIONS	S — YEAR 5				
UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs		
Cardboard Automata	Development	Invention Function	Scientific and Technical Innovation	User needs and interests drive the design process.	Creating a cardboard automata that transforms rotational motion into other forms of motion	B: i, ii, iii, iv C: i, ii, iii, iv	Self-management: Organization, Reflection Thinking: Creative-Thinking, Critical-Thinking, Transfer		
Adaptive Technology	Development	Form Function	Scientific and Technical Innovation	Social, ethical, and sustainability considerations impact design.	Identify an adaptive technology that can aid someone with a specific task, then design and	A: i, ii, iii, iv	Thinking: Critical-Thinking Research: Media Literacy		

					print it		
Mousetrap Car	Systems	Form Invention	Scientific and Technical Innovation	Complex tasks require different technologies and tools at different stages.	Transfer the energy stored in a mousetrap spring into linear motion as efficiently as possible	B: i, ii, iii, iv D: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking Research: Information Literacy Self-management: Organization, Affective
Hydraulic Arms	Development	Ergonomics Function	Scientific and Technical Innovation	Complex tasks require different technologies and tools at different stages.	Create an articulated arm that can perform several distinct motion via hydraulic actuators	A: i, ii, iii, iv C: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy Self-management: Organization, Reflection
Arduino Design	Development	Function Invention	Scientific and Technical Innovation	User needs and interests drive the design process.	Design and build an electronic device that performs a task to meet a specific need	D: i, ii, iii, iv	Research: Information Literacy Self-management: Affective Thinking: Creative-Thinking, Critical-Thinking

DRAFTING — YEAR 5										
UNIT	KEY CONCEPT	RELATED CONCEPT(S)	GLOBAL CONTEXT	STATEMENT OF INQUIRY (BC BIG IDEA)	SUMMATIVE(S)	OBJECTIVES	ATLs			
Zipline	Development	Collaboration Resources	Scientific and Technical Innovation	When conducting research students become knowledge resources when connecting and collaborating with others.	Students design a zipline vehicle	A: i, ii, iii, iv B: i, ii, iii, iv C: i, ii, iii, iv D: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy, Information Literacy Self-management: Organization, Reflection, Affective			
CAD/3D Printing	Development	Form Function	Scientific and Technical Innovation	Developing functional shape and form allows student to solve problems.	Design a 2D and 3D printed object for use	B: i, ii, iii, iv C: i, ii, iii, iv	Self-management: Organization, Reflection Thinking: Creative-Thinking, Critical-Thinking, Transfer			
Energy & Power	Development	Function Invention	Scientific and Technical Innovation	Inventing a transmission system to propel a vehicle requires creativity.	Redesign a wooden car.	A: i, ii, iii, iv C: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking, Transfer Research: Media Literacy Self-management: Organization, Reflection			

		Form	Scientific and	Redesigning a robot requires an understanding of form to		A: i, ii, iii, iv	Thinking: Creative-Thinking, Critical-Thinking
500 g Car	Systems	Invention	Technical Innovation	effectively repurpose it to	Redesigning a robot	B: i, ii, iii, iv	Research: Media Literacy
				perform a secondary function			Self-management: Organization